

Pre-Production Summary Template – Story Idea 1

GENERAL INFO

1. **Your name:** Julie Anderson
2. **Story idea #:** 1. I Won't Eat You Cause You're Too Tough
3. **Linear or Non-Linear?** Linear
 - a. **If Linear, summarize:**
 - i. **Beginning / Exposition:**
Halloween monster character walks in, stomach growling, goes towards skeletons. One skeleton is holding a pumpkin.
 - ii. **Middle / Complication:**
Skeletons are scared that the monster will eat them.
 - iii. **End / Resolution:**
The monster reassures them by saying "I won't eat you cause you're too tough." Instead, the monster receives the pumpkin from the skeleton, and eats that.

CREATIVE BRIEF

1. **What must it be?**
A 10-30 second long stop motion animation.
2. **Who is it for?**
Anyone who enjoys Halloween.
3. **How long must it be?**
10-30 seconds, 1 minute max.
4. **What is your objective with the piece?**
To show paper cut out characters with a story, using stop motion.
5. **When is it due?**
Sunday, September 26th by midnight.

6. What is the overall idea?

A Halloween themed stop motion animation of a monster who's hungry. The skeleton characters are scared of it until the monster reassures them that it's not going to eat them. Then eats a pumpkin.

7. What is the storyline summary?

Monster walks into scene, eventually reaching some skeletons. The monster's stomach growling, indicating that it's hungry. The skeletons are scared, thinking the monster will eat them. The monster doesn't want to eat them, and says "I won't eat you cause you're too tough." The skeletons are reassured.

8. Elevator pitch:

Hungry monster just wants to eat a pumpkin.

9. Tagline:

I won't eat you cause you're too tough.

10. Look and feel description:

Colorful (Halloween colors), cute, a little funny, whimsical.

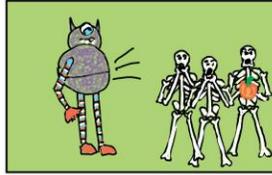
11. Identify classic plot. Ex: Good vs Evil / Overcoming the Monster, Rebirth and Redemption, Rags to Riches, Role Reversals, Buddy Stories, Love Stories, Quest / journeys / Voyage and Return, Ship of Fools, The Rebel / Life Against the Grain, Coming of Age, or "Other" (explain):

I think this falls under good vs evil. The skeletons think the monster is evil and will eat them. But the monster is actually good, and doesn't want to eat them at all.

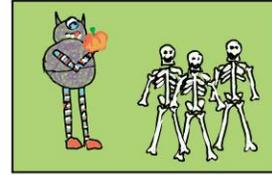
STORYBOARDS



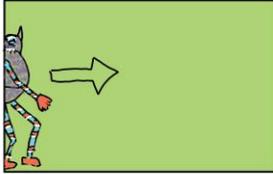
1 A
Background setting



1 D
Monster stops,
stomach growls,
skeletons scared



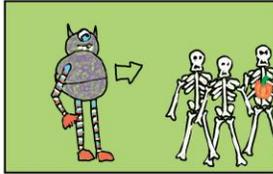
1 F
Monster takes bite of
pumpkin



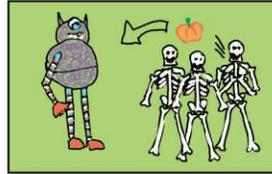
1 B
Monster entering scene



2
Monster - CU of mouth,
says "I won't eat you cause
you're too tough."



1 C
Monster entered scene,
walks towards skeletons



1 E
Skeletons relieved,
throws pumpkin to
monster

